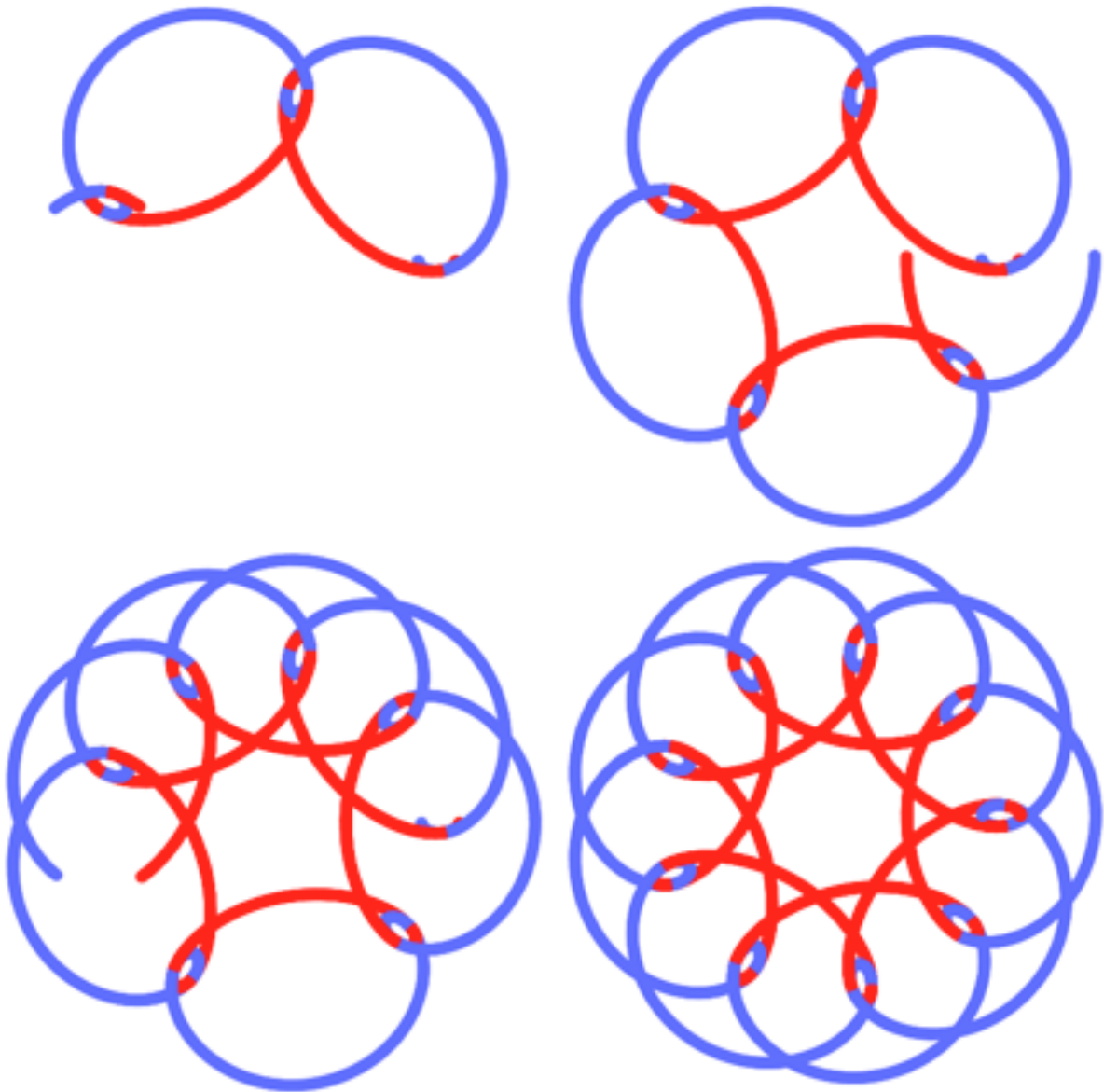


Rolling circles

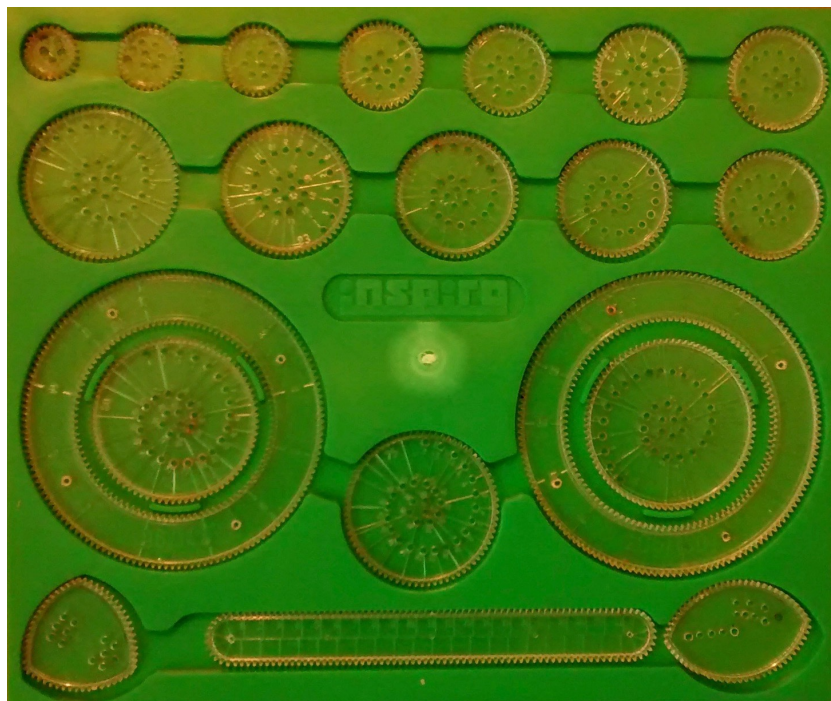
Written by János Losonczy



25, 50, 75, 100 %

1 Antedecent

In the early 1980s I made a journey to Czechoslovakia, where I saw this toy in a shop. At first sight I liked it and bought it for my daughter. At those times my children sometimes played with it, and although I was interested in it, this toy spent decades in cupboards. When I got acquainted with GeoGebra I decided to create an app based on the idea of this toy. As toys like this nowadays are named spirograph, I chose this name *spirograph.ggb*.



2 spirograph.ggb

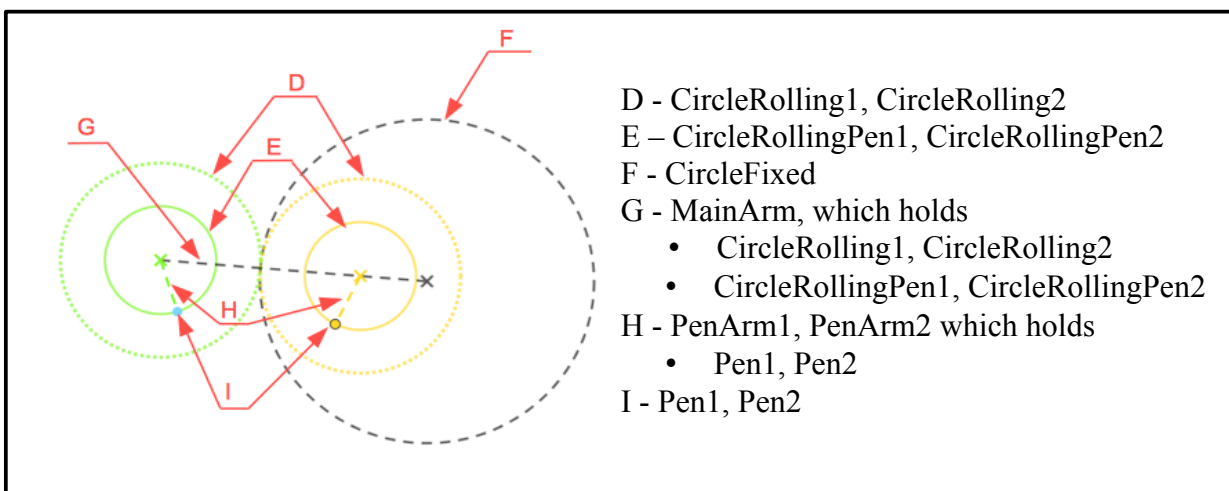
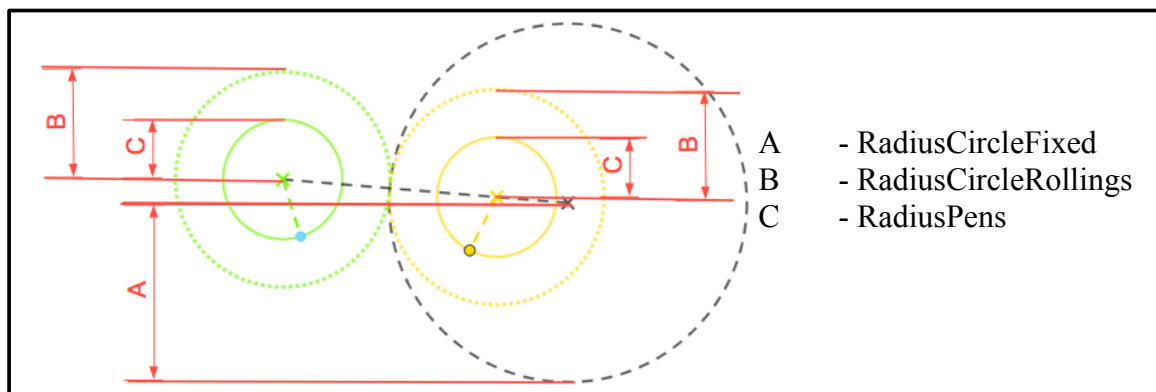
It consists of

- a “machinery” which may roll a **circle on a line**, or **two circles around a fixed circle**,
- pen(s) which draw(s) its / their track(s),
- parametric curves of cycloids (epicycloid, epitrochoid, hypocycloid and hypotrochoid).

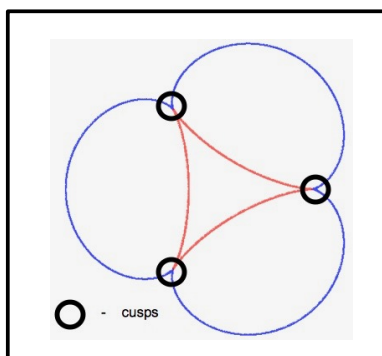
This app may recognize contracted, common and prolate cycloids.

3 What is what (rolling circles around a circle)?

3.1 Machinery



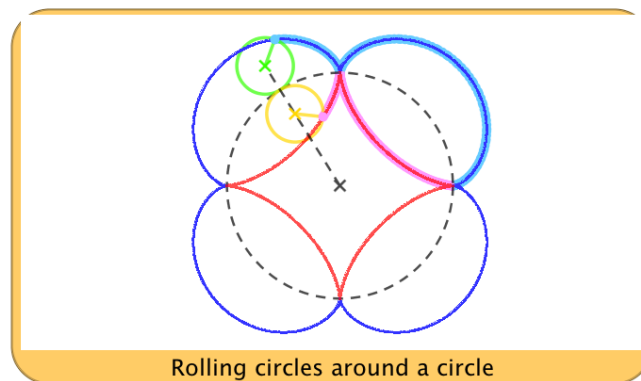
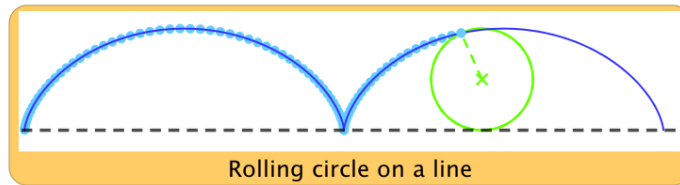
3.2 Curves and cusps



4 Menu structure

4.1 Main menu

Main menu



4.2 Rolling circle on a line

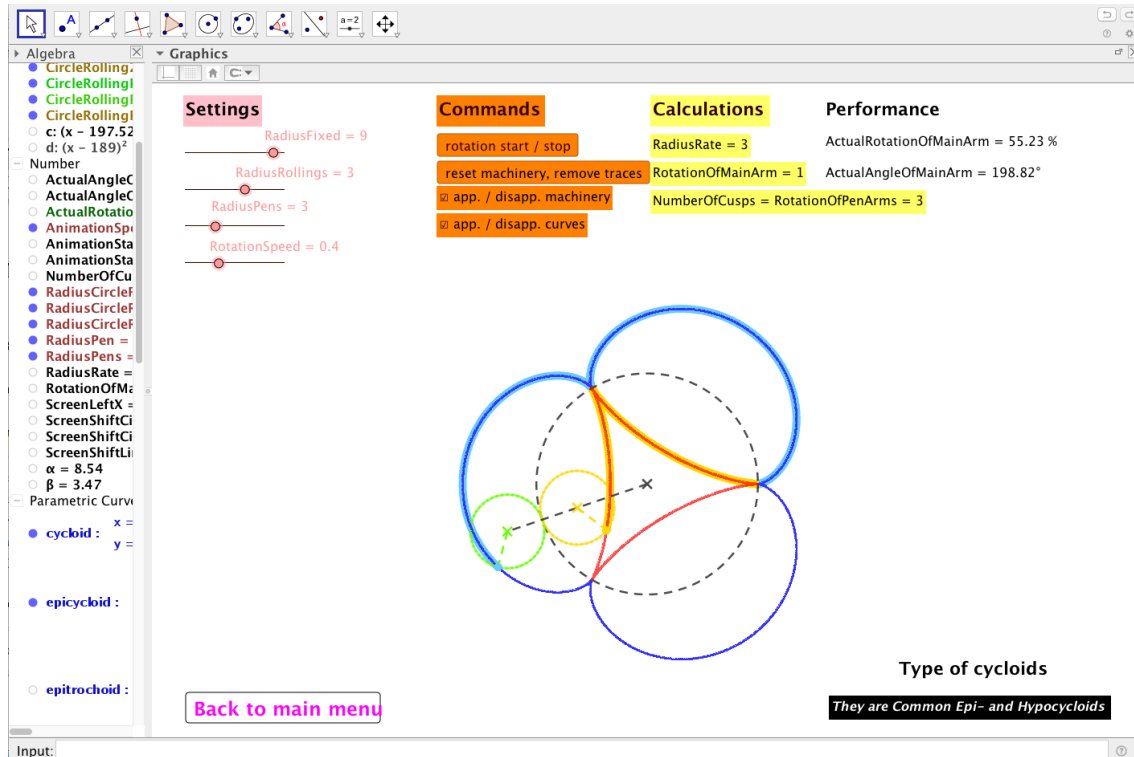
The screenshot shows a software interface with a toolbar at the top. The main area is divided into three panels: "Settings", "Commands", and "Performance".

- Settings:** Contains sliders for "RadiusRolling = 4.7" and "RadiusPen = 3.2".
- Commands:** Contains buttons for "rotation start / stop", "reset machinery, remove traces", and "app. / disapp. machinery".
- Performance:** Shows "ActualAngleOfPenArm = 489.31°".

The main display area shows a blue curve and a green circle rolling on a dashed horizontal line. At the bottom, there is a "Back to main menu" button and a label "Type of cycloid" with a blue box containing the text "This is a Prolate Cycloid".

Input: _____

4.3 Rolling circles around a circle



5 Main blocks on the screens

5.1 Rolling circle on a line

- Settings
 - radiuses
- Commands
 - rotation start / stop (start / stop (suspend))
 - reset machinery, remove traces (it is needed before starting a new rotation)
 - app. / disapp. machinery (appear / disappear)
- Performance
 - ActualAngleOfPenArm
- Machinery, curve, etc.
 - Moving of the pen is traced. The track of the pen may be comparable with the curve by the help of tracing
- Recognized cycloids
 - contracted, common, prolate
- Back to main menu
 - switching between line-, and circle screens can be done through *Main menu*

5.2 Rolling circles around a circle

- Settings
 - radiuses and
 - rotation speed can be set
- Commands
 - rotation start / stop (start / stop (suspend))
 - reset machinery, remove traces (it is needed before starting a new rotation)
 - app. / disapp. machinery (appear / disappear)
 - app. / disapp. curves
- Calculations
 - RadiusRate
 - RotationOfMainArm
 - NumberOfCusps, RotationOfPenArms
- Performance
 - ActualRotationOfMainArm
 - ActualAngleOfMainArm
- Machinery, curves, etc.
 - Moving of the pens are traced. The tracks of the pens may be comparable with the curves by the help of tracing
- Recognized cycloids
 - contracted- , common- , prolate- epicycloid, epitrochoid, hypocycloid, hypotrochoid
- Back to main menu
 - switching between line-, and circle screens can be done through *Main menu*

6 How to use it?

6.1 Chose from Main menu

- *Rolling circle on a line*
- *Rolling circles around a circle*

6.2 Begin a new rotation

- set radiuses (fixed, rolling(s), pen(s))
- check the value of *ActualAngleOfPenArm*, or *ActualAngleOfMainArm* whether it is 0° . If not, use: *reset machinery, remove traces*
- *rotation start / stop*
- set *RotationSpeed* (only on *circles on circle* screen) if it is desirable

6.3 Resume a suspended rotation

- *rotation start / stop*
- set *RotationSpeed* (only on *circles on circle* screen) if it is desirable

6.4 Appear, disappear machinery, curves

Sometimes it may be disturbing to see both machinery and curves simultaneously. In this case use:

- app./ disapp. machinery, or
- app. / disapp. curves

6.5 Switch between screens

- switching between line-, and circle screens can be done through *Main menu*